

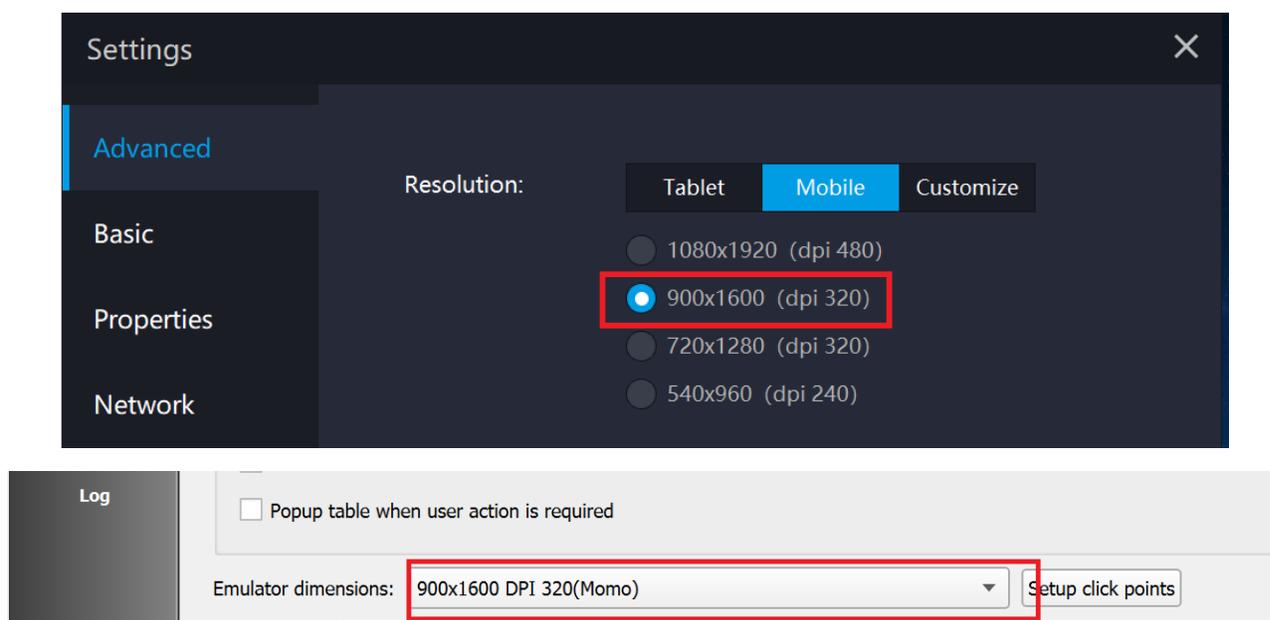
Lobby setup instruction

1. Prerequisites.

- a) HHPoker version 2.6.36 or higher.
- b) PokerGrandmaster version 1.1.1.6 or higher.
- c) HHPoker lobby should be enabled in PGM General tab.

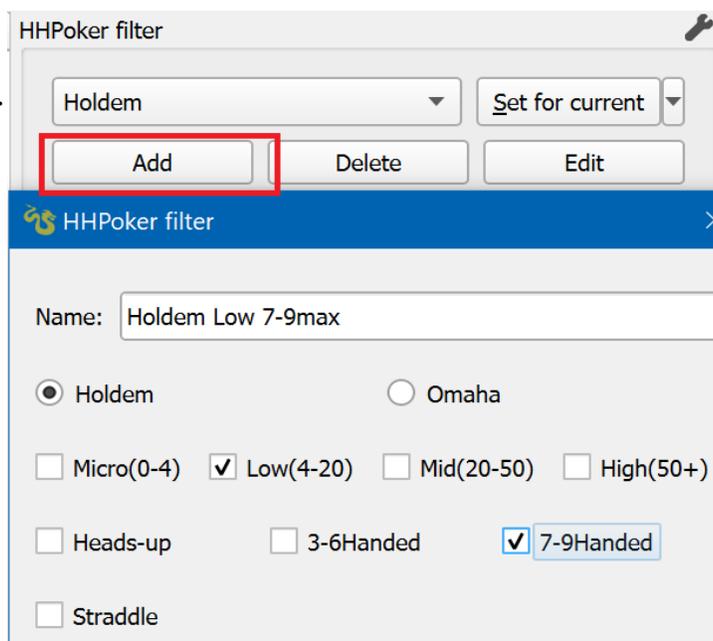
2. Resolution and DPI.

Open LDPlayer settings and select one of the predefined resolutions from the “Mobile” tab. The recommended resolution is “540x960 (dpi 240)” from the “Mobile” tab. Select the same resolution and DPI from “Emulator dimensions” in PokerGrandmaster General tab.



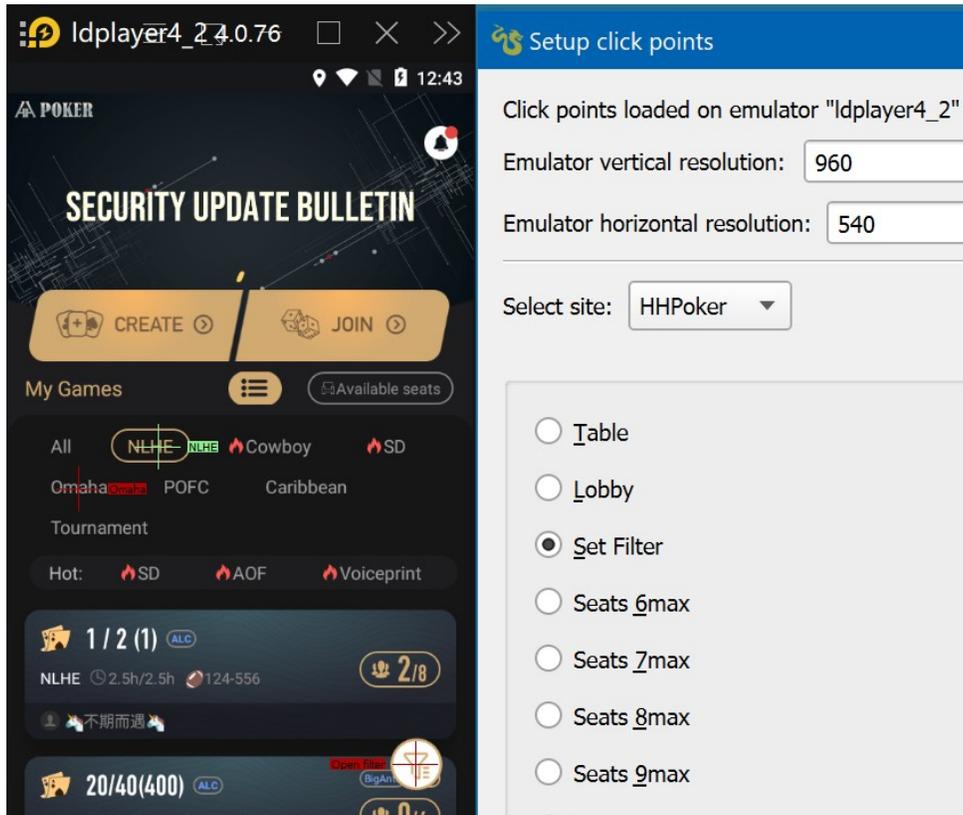
3. HHPoker filter.

Add a new HHPoker filter and set it up to include only the games that you are playing. More advanced filtering will be performed using “Custom filters”.



Change the tab from “Combined” to the tab for specific emulator and press “Set for current” button. Observe the emulator and check if filter is being set correctly. If not:

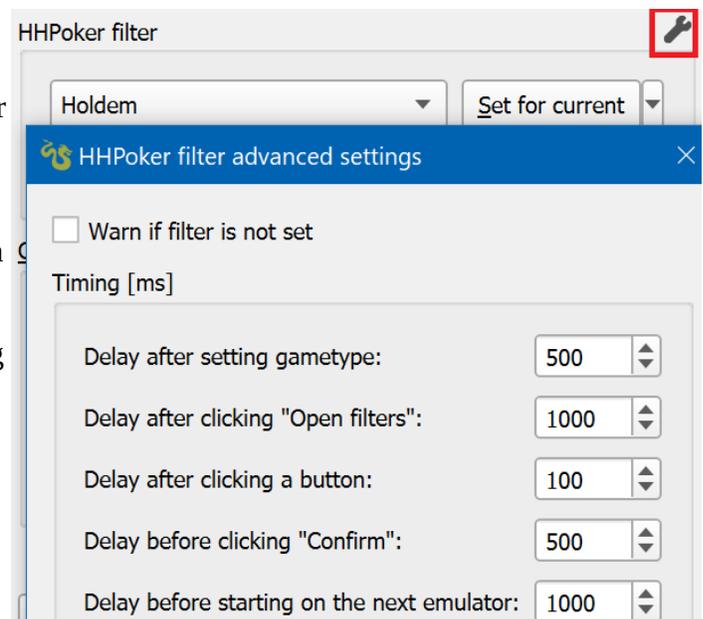
- Go to PGM General tab and click on “Setup click points”.
- Select “HHPoker” and click on “Set Filter” radio button.
- Check if click points are set correctly. If not, you can reposition a click point by dragging it with mouse.



When setting filter for single emulator works correctly, click on the arrow next to the “Set for current” button and select “Set for all” from the menu. Observe if filter is being set correctly on all emulators. If not:

- Open “HHPoker filter advanced settings” by clicking the wrench icon next to “Set for current” button.
- Increase the value of “Delay after setting gametype” and “Delay after clicking ‘Open filters’”.
- Increase the value of “Delay before starting on the next emulator”.

This will slow down the process of setting filters and make it more reliable.



You should use “Set for all” button	You should use “Set for current” button
a) when starting a session b) after restarting PokerGrandmaster	a) after restarting an emulator b) after restarting HHPoker c) after opening a new emulator

4. Custom filters.

Custom filters allow you to quickly and conveniently filter the list of tables in PokerGrandmaster virtual lobby. You can enable and disable them while playing by pressing the checkbox next to the filter name. Table will show in the list if it's matching any of the enabled custom filters. PokerGrandmaster remembers two sets of custom filters. One is used by the “Combined” tab and the tabs for specific emulators. Second one is used by the global players list (“Players” tab). The “Default” filter will match any table so you should disable it after creating your own filters. You can use “Table name regex” to show only the tables with names that are matching predefined pattern.

As an example we will create a filter for 2/4/8 Holdem games.

1. We start by setting “Game type” to “Holdem”, “Big blind” to [4, 4] and “Straddle” to [8, 8].

2. We leave default values for “Ante”([0, 2000]) so the filter works with any ante level(including no ante).
3. We don’t want to see the tables that have no started yet so we uncheck “No” next to “Game started”.
4. We are interested in 8max and 9max tables so we set “Max. players” to [8, 9].
5. Setting “Seated players” to [6, 10] combined with setting “Seat available” to “Yes” will result in showing only the tables with 6 or 7 players for 8max and 6, 7 or 8 players for 9max.
6. We set “Time left” to [45, 9999] to see only the games that have at least 45 minutes left.
7. We set “⚡|🌀” in “Table name regex” to see only the games that have these symbols in the name. We can add additional symbol separated by vertical bar. To disable “Table name regex” we simply leave this field empty.
8. We set “1:10” in “Table name negative regex” to filter out the tables with “1:10” in the name. This can also be used for excluding tables with specific symbols.

5. Players list.

Open “Players List Settings” by clicking on the wrench icon.

81		同福客栈中小级别	646162			6K强		A206	20/40(...	80	Yes
3K强  A233 Last update: 0s ago 											
Seat ▲	Label	Name	Stack	Hands	VPIP	PFR	Limp	WTS	bb/100		
1		987307209	12412	0							

1. Database connection

Setup the database connection by following the instruction for your tracking software:

H2N: [h2n.pdf](#)

HM2: [hm2.pdf](#)

HM3: [hm3.pdf](#)

PT4: [pt4.pdf](#)

2. Recreation player expression.

Tweak the values in the expression for highlighting recreational players. If a player is matching the expression, he will be highlighted in green.

Highlight player when expression is true:

```
hands > 30 and (  
  vpip > 40 or  
  vpip - pfr > 20 or  
  limp_available and limp > 15  
)  
or bb100_available and hands > 1000 and bb100 < -100  
or h2n_color == 'Fish'  
or h2n_color == 'Whale'
```

Expression tester

Highlight players with similar IDs, min. players: max. distance:

Writing your own expression is not recommended unless you have basic programming skills. You can use following variables:

Variable name	Type	Available in
hands	int	All trackers
vpip	float	All trackers
pfr	float	All trackers
limp	float	H2N and PT4
wts	float	HM2 and PT4
bb100	float	HM2 and PT4
evbb100	float	PT4
h2n_color	string	H2N
pgm_color	string	All trackers
limp_available	bool	All trackers
wts_available	bool	All trackers
bb100_available	bool	All trackers
evbb100_available	bool	All trackers

Variables with “_available” suffix need to be used only when writing an expression that should work for multiple trackers.

String variables are case sensitive, support only English characters and need to be enclosed in single quotes.

More info about expression syntax can be found here:

<https://github.com/ArashPartow/exprrtk/blob/master/readme.txt>

You can always reset the expression to default value by clicking “Reset” in “Expression tester”.

3. Highlighting players with similar IDs.

If players have similar IDs, it means that their accounts were created at the similar time. If you have a group of players with similar IDs playing at one table, it's possible that they are colluding. PokerGrandmaster can highlight such players in yellow. With time, colluders will get more sophisticated and this method of detecting them will not be very effective.

4. Color labels.

You can assign a color label by clicking on a player with right mouse button. You can also select multiple players and color them with one click.

Seat	Label	Name	Stack	Hands	VPIP	PFR	Limp	WT
1		3969198050	566					
2	reg	3146570729	950					
3	reg	2451048895	1254					
4		3641523775	612					
5		5257213621	1507					
6		2001960774	2092					
7		3921920325	699					
8		3404522317	598					

6. Opening tables.

1. Prerequisites.

- You need to be in HHPoker lobby (“Discover” tab).
- HHPoker lobby has to be scrolled to the top.
- HHPoker filter has to be set by clicking “Set for current” or “Set for all” in PokerGrandmaster.
- “Available seat” quick filter in HHPoker should always be disabled.

2. Specific emulator tab.

You can open a table by double-clicking it with a mouse or by pressing the Enter key on your keyboard. You should try to open the last table in the list, for all available emulators to test if everything is working correctly.

3. “Combined” and “Players” tab.

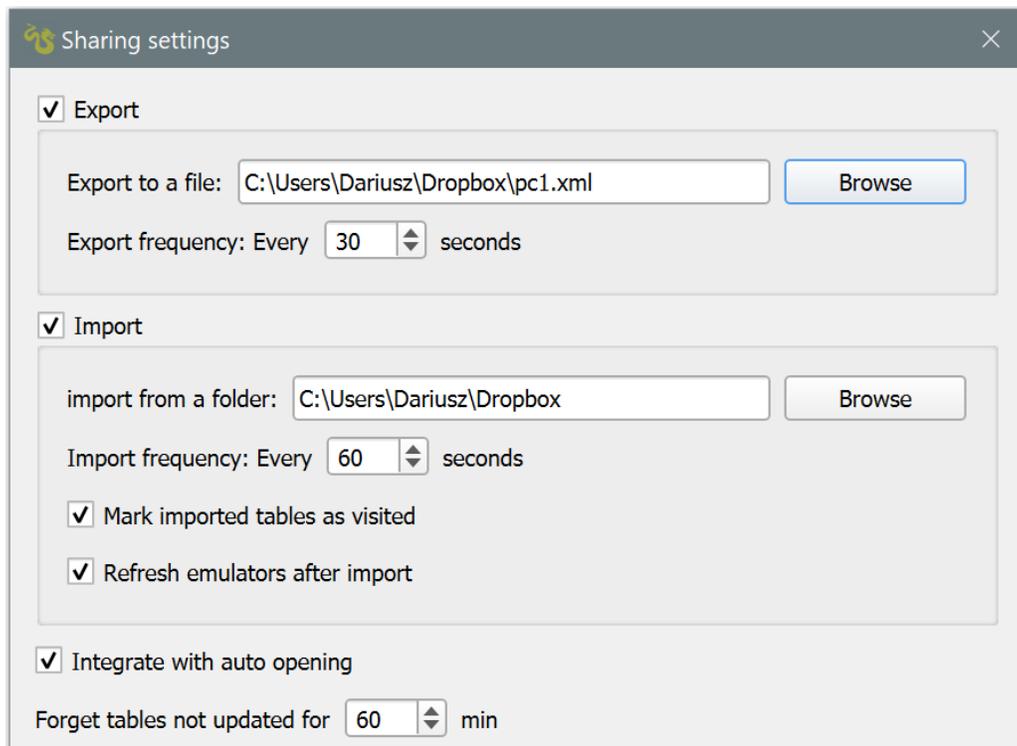
You will be doing most of table opening in these tabs. When double-clicking or pressing Enter, the table will be opened on the emulator that shows up in the “Opened on/Target” column. You can also click the table with right mouse button and select the target emulator. Additionally,

“Combined” tab allows you to quickly open multiple tables by selecting a range of tables and pressing Enter.

7. “Sharing” feature.

When you visit a table, PokerGrandmaster is saving the information about players seating on this table and their stacks. With “Sharing” feature you can share this information between multiple PC. This allows for example:

1. To run perma scan on secondary PC and import the results into your main PC.
2. Reduce the time required for initial scan and perma scan for a group of players playing similar stakes, clubs and hours.



You will need to create a Dropbox account and setup it on all PCs that will participate in sharing.

Sharing settings:

“**Export to a file**” - each PC should export to a different file.

“**Import from a folder**” - every file in this folder will be processed by PGM.

“**Import/Export frequency**” - these options control how often PGM will import and export the data.

“**Mark imported tables as visited**” - if enabled, after the list of players is imported for a table, the table will change the color to green.

“**Refresh emulators after import**” - if enabled, PGM will quickly refresh all your emulator after performing an import.

“Integrate with auto opening” - if enabled, initial scan is going to skip the tables with imported players list. Perma scan is going to open them depending on how up to date is the players list. If disabled, auto opening is going to treat tables with imported players list as tables that were not visited.

“Forget tables not updated for x min” - tables with the players list not updated for x minutes will be neither imported nor exported.